

Databases for the CERN LHC: Techniques and Lessons Learned

2nd XLDB Workshop, SLAC, 29-30 Sept 2008

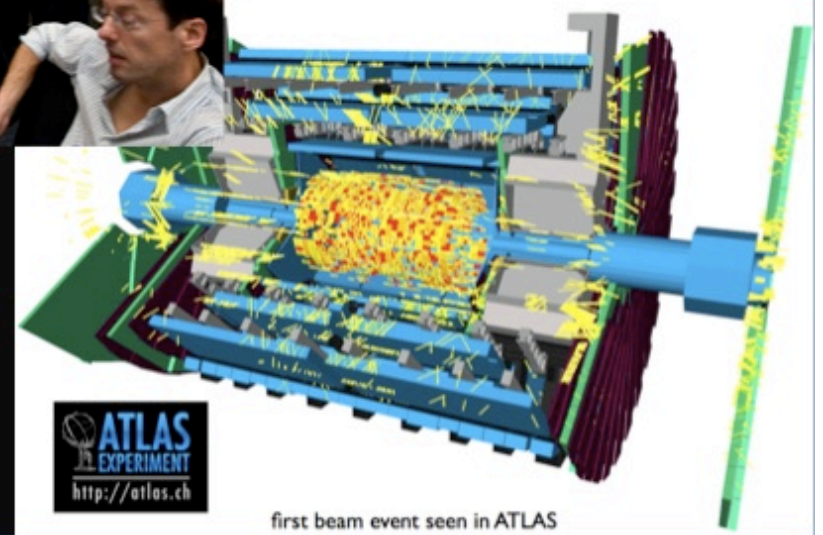
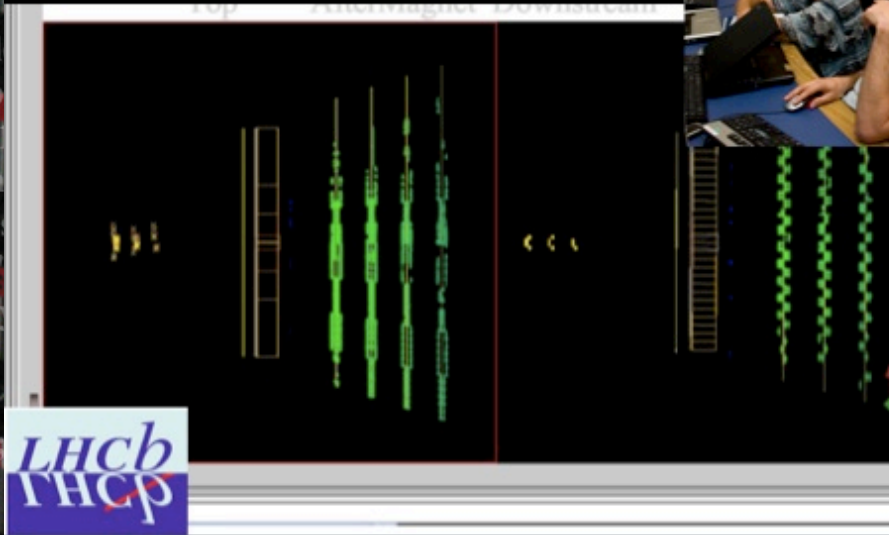
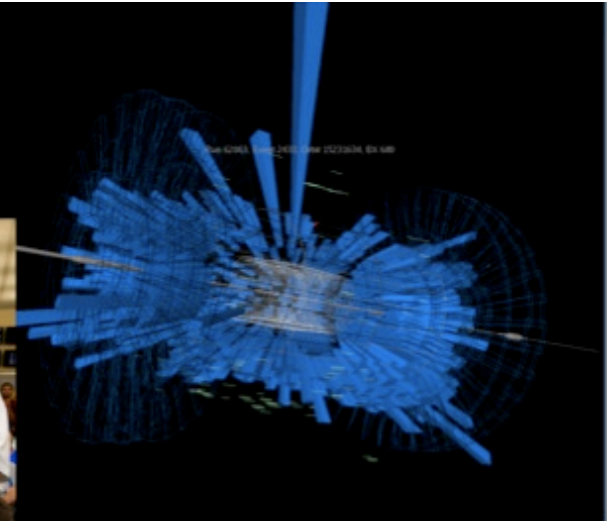
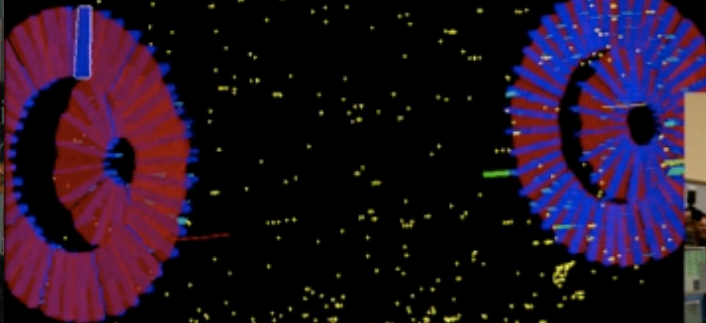
Maria Girone, CERN - IT

- Databases in the LHC Computing Grid
- Technologies behind
- 10 Lessons Learned
 - Lessons Learned in deploying and operating the distributed WLCG service(s) may also be relevant, but not covered by this talk

DM

LHC first beams: 10th Sept 2008

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first beam event seen in ATLAS



The LHC Computing Challenge

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Data volume

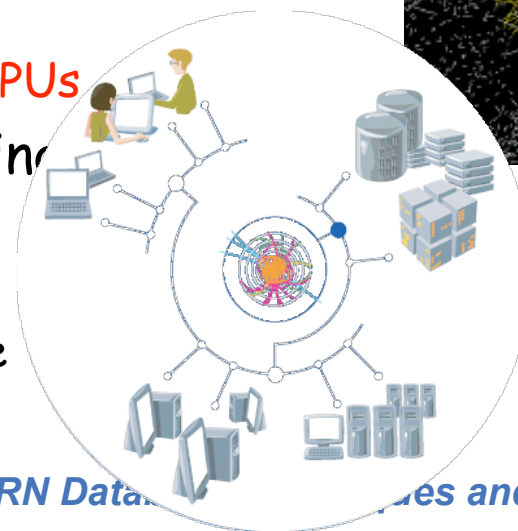
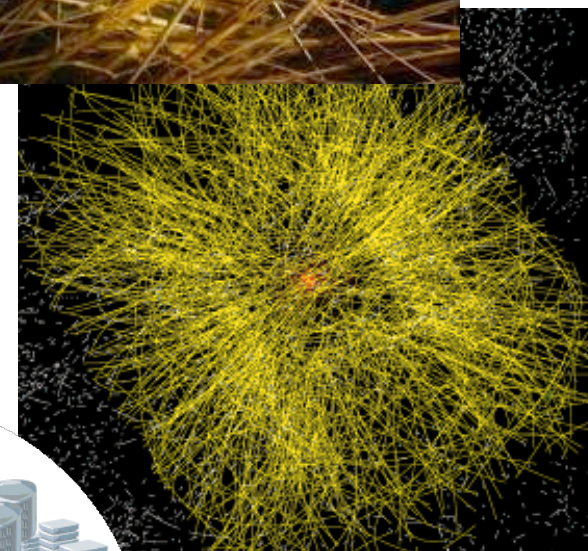
- High rate x large number of channels x 4 experiments
- 15 PetaBytes of new data each year stored
- Much more data discarded during multi-level filtering before storage

Compute power

- Event complexity x Nb. events x thousands users
- 100 k of today's fastest CPUs

Worldwide analysis & funding

- Computing funding locally in major regions & countries
- Efficient analysis everywhere
- GRID technology



Relational databases are used by a wide-range of mission-critical applications that are part of the **Grid** infrastructure:

- middleware and storage related services
(**CASTOR, DPM, FTS, LFC, SRM**)
- key infrastructure and operations services
(dashboards, **SAM, GridView, ...**)
- LHC experiments' conditions, geometry, alignment, calibration, meta-data book-keeping..
(**COOL, PVSS, ...**)

Connected to **10 Tier-1** sites for synchronized Databases. Sharing **policies** and **procedures**

- Oracle **Real Application Clusters (RAC)** with **Automatic Storage Management (ASM)** : database engine
- Oracle **Streams**: for sharing information between databases
- Oracle **Data Guard**: for additional protection against failures (human errors, disaster recoveries,)

A vertical banner on the left side of the slide. It features a background image of server racks with colorful labels. Overlaid on this is C++ code. The letters 'DM' are prominently displayed at the top in a large, white, serif font.

DM

Data Management

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10 Lessons Learned

- Communication with a very large end-users community and with 11 DBA teams from large centers (Tier0, 10 Tier1) is a challenge
 - Emphasis on homogeneity
 - Sharing policies & procedures
 - Regular meetings and workshops
- Different time zones may delay coordination and problem resolution

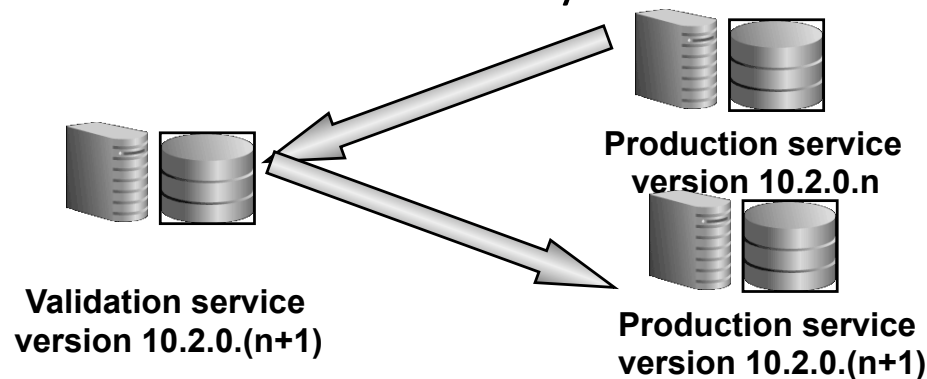
- Databases are used by a world-wide community: arranging for scheduled interventions (s/w and h/w upgrades) requires quite some effort
- Rolling upgrades and use of stand-by databases help somewhat
 - 0.04% services unavailability = 3.5 hours/year
 - 0.22% server unavailability = 19 hours/year (Patch deployment, hardware)
- Interventions typically shorter than the time it takes to arrange for them

- Introduced strict policies for hardware, DB versions, applications testing

- Application release cycle



- Database software release cycle



- Proven key to smooth production

- Comprehensive monitoring hard to achieve but essential for smooth operation
- Out of the box ORACLE tools (such as Grid Control) do not fully cover:
 - Streams
 - Storage
 - End-users database availability and performance
 - > In-house tools developed and fed back to Oracle development
- Coherent status board of distributed database services for all the 11 Tiers still under development

- On-tape backups: fundamental for protecting data, but recoveries run at ~40MB/s (70 hours for LHC DB size of 10TB)
 - Very painful for an experiment in data-taking
- Put in place **on-disk** image copies of the DBs: able to recover to any point in time of the last 48 hours activities
 - Recovery time independent of DB size
- Use of Oracle Data Guard (physical stand-by) gives additional protection
 - Disasters, multi-point failures data corruption

- Connected to 10 Tier1 sites for synchronized databases:
 - Operations involve source (Tier0) and destination (Tier1) databases
 - Limited Streams knowledge at Tier1 sites
 - Based on Tier0 expertise
- Several bugs affecting Streams
 - Problem debugging takes time
 - Fixes are not always produced in time
 - Workarounds cause more manual work
- Unique design due to CERN Stream's setup particularities (topology and performance needs)

- Execution plans not stable in time
 - Performance differences often of a order magnitude
- May change with s/w upgrades or with more data
- Use of explicit hints can only be a short term workaround
- For some applications the main DBA concern is to stabilize the execution plan

- Oracle RAC well proven with our - mostly read-only - applications
 - I/O with ASM scales well adding more disk spindles
- But, some key write applications need to be optimized to scale
 - Important application changes maybe required
 - Move to multi-core hardware can help
 - We had a major upgrade to 8-core servers before the LHC start-up

- Assigning resources to users is done
 - Without clear resource plan from the community
 - With a long hardware acquisition cycle (8-9 months)
- Difficult to provide and maintain a service due to “last minute” changes
 - Often requires re-prioritization within the available hardware budget
 - Spare hardware can help somewhat

- Users workload driven by external factors (start-up, conferences, re-processing, discoveries?)
- Databases can become unstable under high-load
- Service throttling is key and implemented via Oracle Services for each large application (connection, CPU, memory)

- Recognizing the importance DB services to the experiments' activities, we have focused on **robustness**, **scalability** and **flexibility**
- **Testing** and **validation** - hardware, DB versions, applications - proven key to **smooth** production
 - **close** cooperation between application developers and database administrators
- Extra complexity comes from **distributed** operations in the LHC Computing Grid
- Several data-challenges but **data-taking** starts only now

- Questions?
- References:
 - CERN Physics Databases wiki:
 - General advice
 - Connection management
 - <http://cern.ch/phydb/wiki>
 - **Support:** phydb.support@cern.ch
 - LCG 3D wiki
 - interventions, performance pages
 - <http://lcg3d.cern.ch>